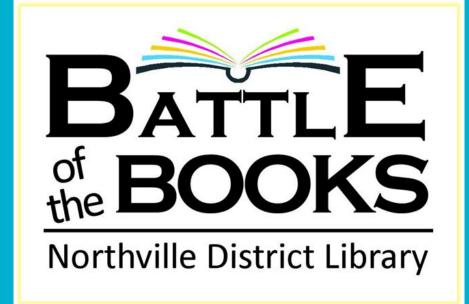
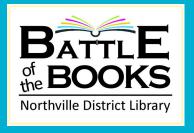
# Bringing Battle Back:

Virtual Battle of the Books and How It Changed Everything



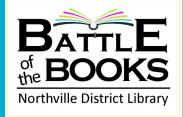
Michael McEvoy, Natalie Molnar, Tyler Vitale

#### **History of Battle of the Books**



- 2021 = 15th Year!
- Held at the Northville High School Cafeteria
- Avg. Attendance = 120 to 150 kids, 350 to 500 people total in event
- Volunteers from the community were Judges, Scorers, and more......
- Honor Society students earned credit for assisting with BOTB
- Considered relocation at one point because the event was getting bigger than the venue.

#### **History of Battle of the Books**



2017 Battle of the Books
 Promo Clip (1 min, 4 seconds) URL is
 https://youtu.be/LXn8Ei7CI-4



#### Battle of the Books - Northville Style

- 1 Enormous Game Show Settings
  - Cafeteria of the Northville High School
  - 120 to 150 middle schoolers
  - 12 to 20 staff and volunteers
  - 300 to 500 people in total

2 | 15 years running!

- First Battle run in 2007
- Largest Battle run in 2011 (over 500 people including audience and competitors!)

- 3 Interactivity
  - 7 books
- 4 middle schools
- 8 Q's per round, 7 rounds.
- 1 GONG
- So many prizes!

#### **2020** >> **2021**

#### 1. March 11th, 2020

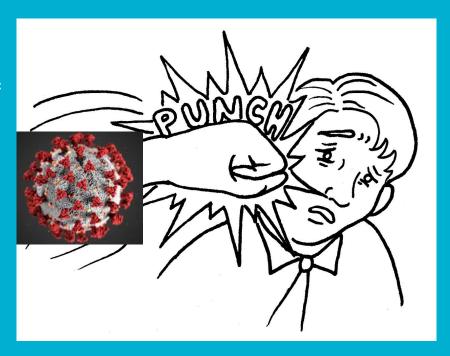
Governor Whitmer announces that groups of 50+ may no longer gather in Michigan... an hour into a 400-person Battle of the Books extravaganza.

#### 2. March 23rd, 2020

Stay-at-home order announced for all non-essential workers.

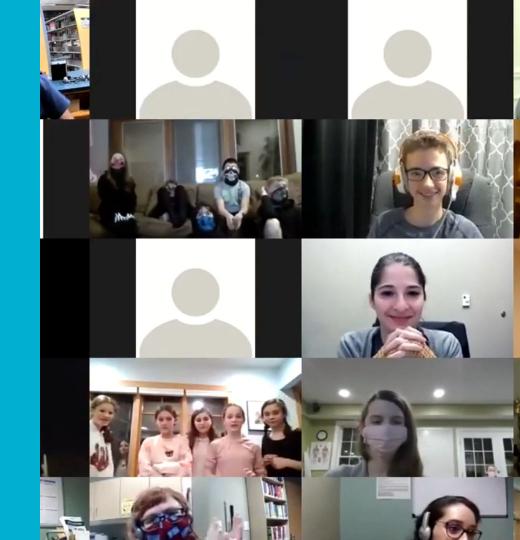


Planning begins for the next BotB!



## A Different Battle

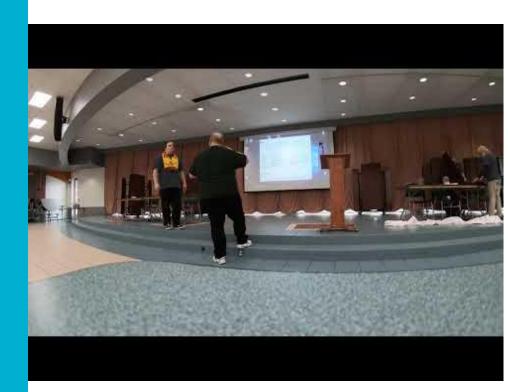
Starting from Scratch



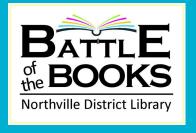
#### URL is https://youtu.be/7pf28XrNtpo

## Traditional Battle Setup

Starting from Scratch



## Making A Virtual Battle Plan



- Cases were on the rise in Northville and news changed every day. We couldn't be sure what would happen next but had to cover for all bases.
- We always started picking books early.
- Debating where and how to hold it. We had four options:
  - Try to hold it at the high school as per usual... NOT HAPPENING!
  - Try to hold it in the library... how? Where?
  - Output Description
    Output Descript
  - Skip a year of battle! (NOOOOOOOOOOO!!)
- Debating whether to set a limit on registrants for the first time ever

#### The Big Decision

#### Kahoot

- Pro and Con: Most students are familiar with it, staff was not.
- Pro: Easy to input and save questions.
- Pro: Automatically scores answers.
- Con: Couldn't support as large of a group.
- Con: Would have to be run in conjunction with Zoom, gotomeeting, or another video chatting service that could support screensharing.
- Con: Would require an additional membership.
- Pro: Had worked for other libraries.

#### Zoom

- Pro: Staff and patrons are all familiar with it.
- Con: Couldn't input questions ahead of time.
- Con: Scoring would have to be done manually...
   but how?
- Con: How would answers be kept private?
- Pro: Could handle a much, much larger group!
- Pro: The video could be saved and uploaded later on.
- Pro: We already had Pro level zoom accounts (500 attendance) that would work for this.

#### The Book Problem

Although we could stock the shelves with as many books as we wanted, it wouldn't help with patrons who didn't feel comfortable coming into the library during the height of the pandemic. So how could we make sure that every team had access to the books they needed?

BOOK BAGS! Each team got a bag containing one copy of each book to keep. We had talked about this in previous years, but this was the impetus to introduce them.



## **An Ever-Changing Situation**

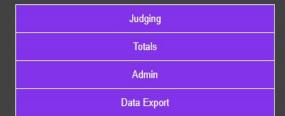
- August go ahead
  - (Tech Start designing new Scoring system)
     Start picking books
- Commit to battle
  - Design method to use Zoom and scoring system.
  - "Game play" how it can break
- Books finalized
- Managers meeting
  - Train staff to use scoring and game play
- Judges training
  - This would be our only chance to show the how BOTB works in 2020...

## Top scores--for us!

Creating the Battle
Score
Aggregator--aka
the BSA for short!

#### **Battle Score Aggregator**

#### Main Menu



```
From aiohttp import web#-
import aiohttp jinja24-
                               Tabby
import aighttp session#-
from aiohttp session.cookie stora C:\Program Files\PowerShell\T\pwsh.exe +
import base64M-
from cryptography import fernet#
                              taira@GLaDOS:../Battle-Score-Aggregator/src$ python .\main.py
import jinja2X-
                               ====== Running on http://192.168.1.2:80 =======
                               (Press CTRL+C to quit)
class Dash: M-
 """Class defines the dashboard
...def init (self):N-
-----self.host = conf.hostH-
self.port = conf.port
------self.templateDirectory = conf.templateDirectory
self.staticDirectory = conf.staticDirectory
def setup(self):H-
"""Perform setup."""
self.app = web.Application
```

#### The New System

- Web Based Built on HTML, CSS, Javascript, and Python.
- Like Excel Uses a system of cells to keep track of scores to keep it familiar for the judges.

• Automagic - No saving, no tallying. Scores are sent dynamically to the server, and automatically summed.



# Welcome, Right Honorable Taira. Scoring Key Score Description O All incorrect Answer wrong, author's name correct Answer correct, author's name incorrect All correct

# Scoring Status Judge Currently Scoring Status Taira Q4 Clear All Help

## Training the Judges

- A day was set aside to train judges in February in the library. Before then, we tested out the answer submission-system with the manager's meeting in January. That way, both patrons and staff got a chance to try things out!
- Judges were recruited from librarian members of staff.
- None of them had ever judged at battle before, so we had to train them both on what battle was about as well as on using our new scoring system.



## Battle Day!

...and everything that went wrong.

(and right!)

## Dawn of The Final Day

- 24 Hours Remain -

#### Battle Preparations - In-person vs. Virtual

#### In-Person

Leaving the library early to set up the high school cafeteria.

Arranging volunteers as judges, runners, and more.

Tech walkthrough at high school the week before.

Creating scorecards, event programs, and more to pass out during event.

#### Virtual

Closing the entire library early to get everything set up and ready.

Arranging staff members as judges and technical help.

Dress rehearsal a few days prior.

Creating event programs and certificates to be picked up later on or downloaded through the website.

#### **Day-of Schedule**

Set-up in the morning and early afternoon.

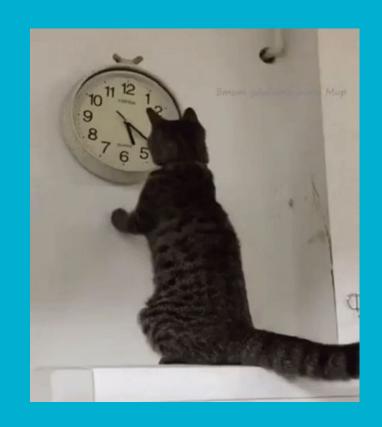
Closed the library early.

Worked to get the Facebook stream running.

Opened the zoom to patrons.

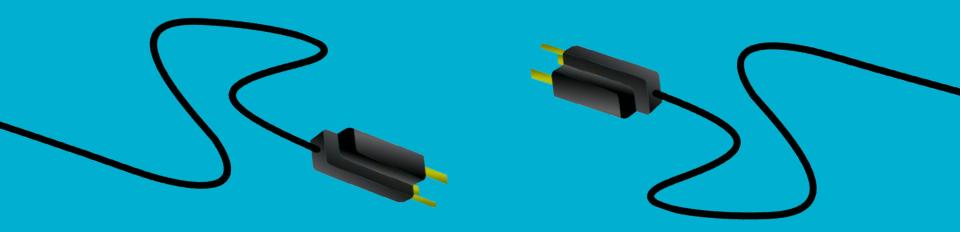
Battle time!

Clean-up.



#### Coming Up to the Wire (or the Ethernet Cable)

There were issues with the Facebook stream but we were committed! Due to changes Facebook has made, we couldn't get it working on time and had to stall. But it paid off in the end—people from all over the country watched the event and cheered the competitors on!



#### **Battle Begins!**

- Activating the Facebook Stream
- Allowing patrons into Zoom
- Judge and Contestant Communication



Step One:
Show the Question



Q. What is the name of Han Solo's ship?

**Step Two: Begin the Countdown** 



Step Three:
End the Countdown.
All answers must be in chat to the appropriate judge.



**Step Four:** 

Tease them a bit...

And the Answer is...

**Step Five:** 

Show them the answer!

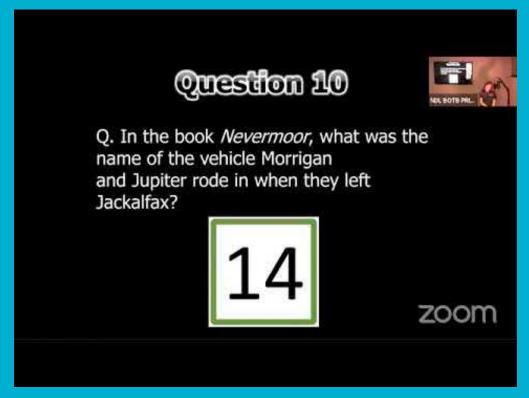


Millennium Falcon

When you absolutely positively have to know, ask a librarian.

-American Library Association

## Watch the Sample Round



## **Issues During Event**

- Judging
- Team Complaints
- Technical issues (surprisingly few!)



#### **Photo Contest**

Every year we did an in-person costume contest at Battle!

For 2021. It was changed to a social media photo contest--and it was a hit!

We're permanently changing it to a photo contest due to popularity.



## Where do we go from here?

Hopefully back to in-person... but just in case, we'll be ready for next time!

We'll be sticking with the scoring system (and the social media costume contest) for future years regardless of whether they're virtual or in-person.

To commemorate this very strange year and all of the effort patrons and staff put in to make it memorable, we purchased a plaque and will be engraving the winning teams for each year on it for decades to come.





#### **Get the Battle Score Aggregator**

Github for Battle Score Aggregator https://github.com/tairabiteru/Battle-Score-Aggregator

Phase 1: Access Github and download the Battle

Score Aggregator

Phase 2: ????

Phase 3: BATTLE!



#### **Contact Us**

Natalie Molnar, Teen Services Librarian <a href="mailto:nmolnar@northvillelibrary.org">nmolnar@northvillelibrary.org</a>

Tyler Vitale, Senior IT Assistant <a href="mailto:tvitale@northvillelibrary.org">tvitale@northvillelibrary.org</a>

Michael McEvoy, Head of IT <a href="mmcevoy@northvillelibrary.org">mmcevoy@northvillelibrary.org</a>

#### Links & Sources

- NDL 2020 Battle of the Books Video <a href="https://youtu.be/7sHGnjzUBKU">https://youtu.be/7sHGnjzUBKU</a>
- Northville District Library <a href="https://northvillelibrary.org">https://northvillelibrary.org</a>
- NDL Battle of the Books Page <a href="https://northvillelibrary.org/?page\_id=2893">https://northvillelibrary.org/?page\_id=2893</a>
- 2017 BoTB Promo <a href="https://youtu.be/LXn8Ei7Cl-4">https://youtu.be/LXn8Ei7Cl-4</a>
- BOTB Setup Timelapse <a href="https://youtu.be/7pf28XrNtpo">https://youtu.be/7pf28XrNtpo</a>
- PDF of this Presentation https://northvillelibrary.org/wp-content/uploads/2021/10/Bringing-Battle-Back.pdf